

Haberman's amendment.

PRESIDENT: The Haberman amendment is adopted. Senator Withem, would you like to close on your advancement of the bill? Senator Withem, would you like to close?

SENATOR WITHEM: No, if there is no further discussion, I move the advancement of the bill.

PRESIDENT: The question is the advancement of the bill. All those in favor vote aye, opposed nay. Excuse me. Hold up until we fix the machine. Now, all those in favor of advancement of the bill please vote aye, opposed nay. Record, Mr. Clerk, please.

CLERK: 36 ayes, 0 nays, Mr. President, on the motion to advance the bill.

PRESIDENT: The bill is advanced. Move on to LR 2.

CLERK: Mr. President, LR 2 is a resolution offered by Senator Marsh. It asks that the proposed amendment to the United States regarding that two-thirds of the Houses of the...well, perhaps I had better read it, Senator, would you suggest? Okay. Mr. President, LR 2 is a resolution offered by Senator Marsh. (Read. See pages 61-62 of the Legislative Journal.) Mr. President, that resolution was introduced originally the first day...second day of session this year. It was referred to the Government Committee for public hearing. The resolution was advanced to General File. I have no amendments to the resolution at this time.

PRESIDENT: Senator Shirley Marsh, please.

SENATOR MARSH: Thank you, Mr. President, and members of the Legislature. It is interesting and rather exciting to be presenting a Nebraska perspective. Nebraska may be the 19th state to pass this resolution. The resolution would make Nebraska one of the states voting to ratify the amendment to the United States Constitution relating to compensation for U. S. Senators and Representatives. I am very pleased to report that our members of Congress have been very supportive of this concept. I have copies of two letters which have recently been put on your desk this morning from Congressman Bereuter and Congressman Daub indicating their interest and support for this resolution. There are 23 other states which are considering